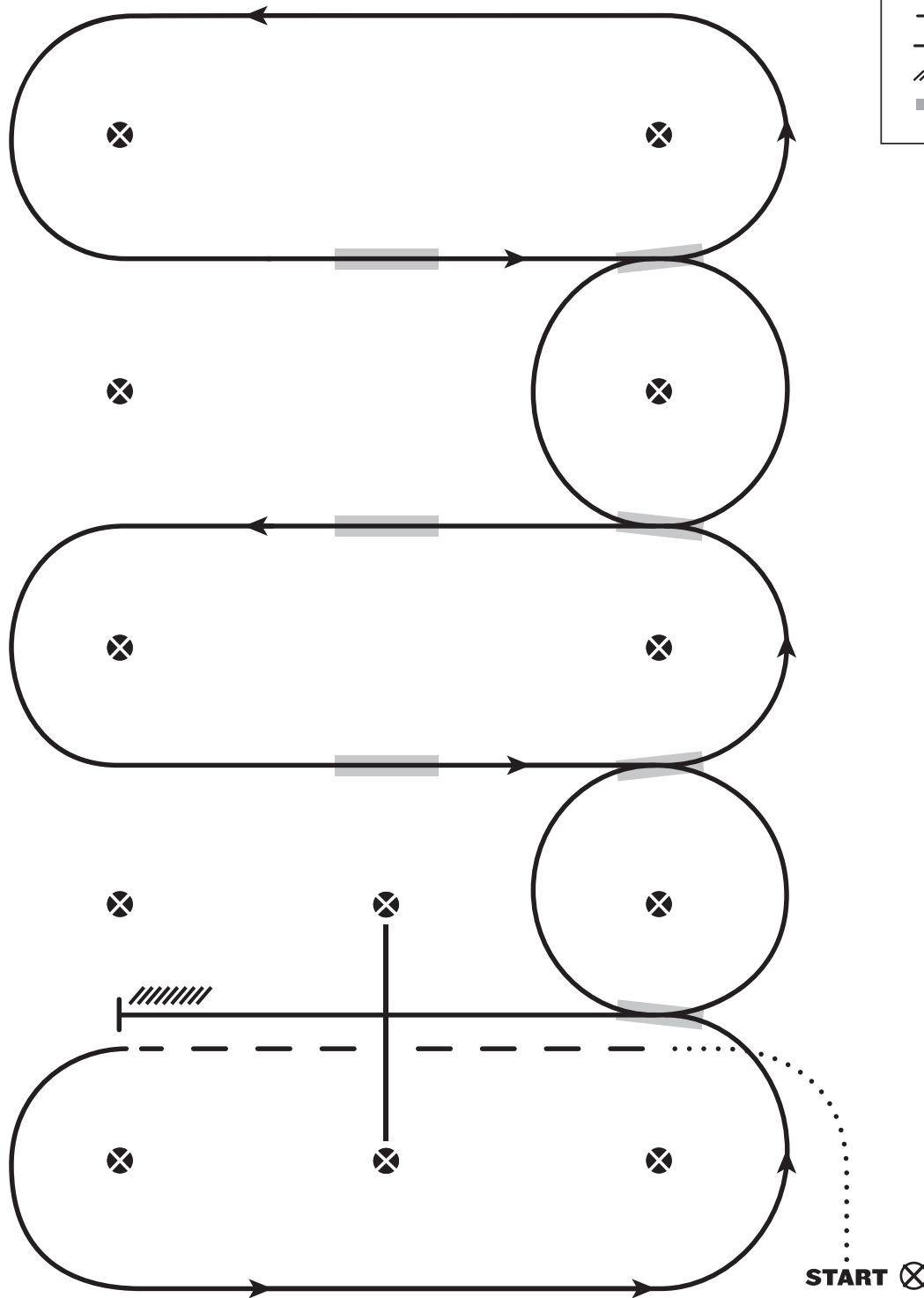


# WESTERN RIDING - PATTERN 9

#60 - All Breed Western Riding  
 #63 - Youth Western Riding  
 #64 - Junior Western Riding  
 #66 - Amateur Western Riding  
 #67 - Amateur Select Western Riding  
 #68 - Senior Western Riding

## LEGEND

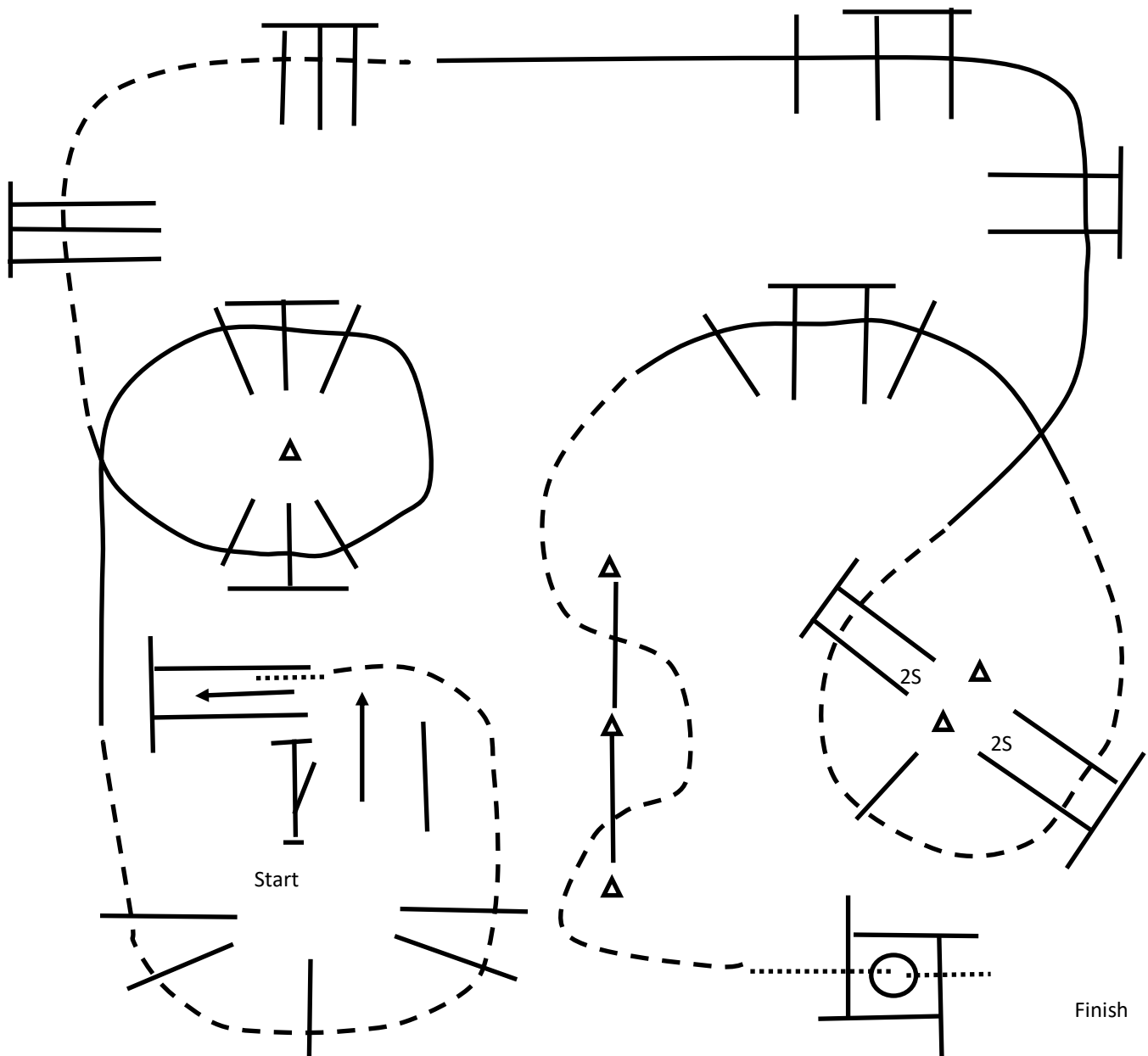
.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

# Remuda QH Show– Sunday June 15, 2025

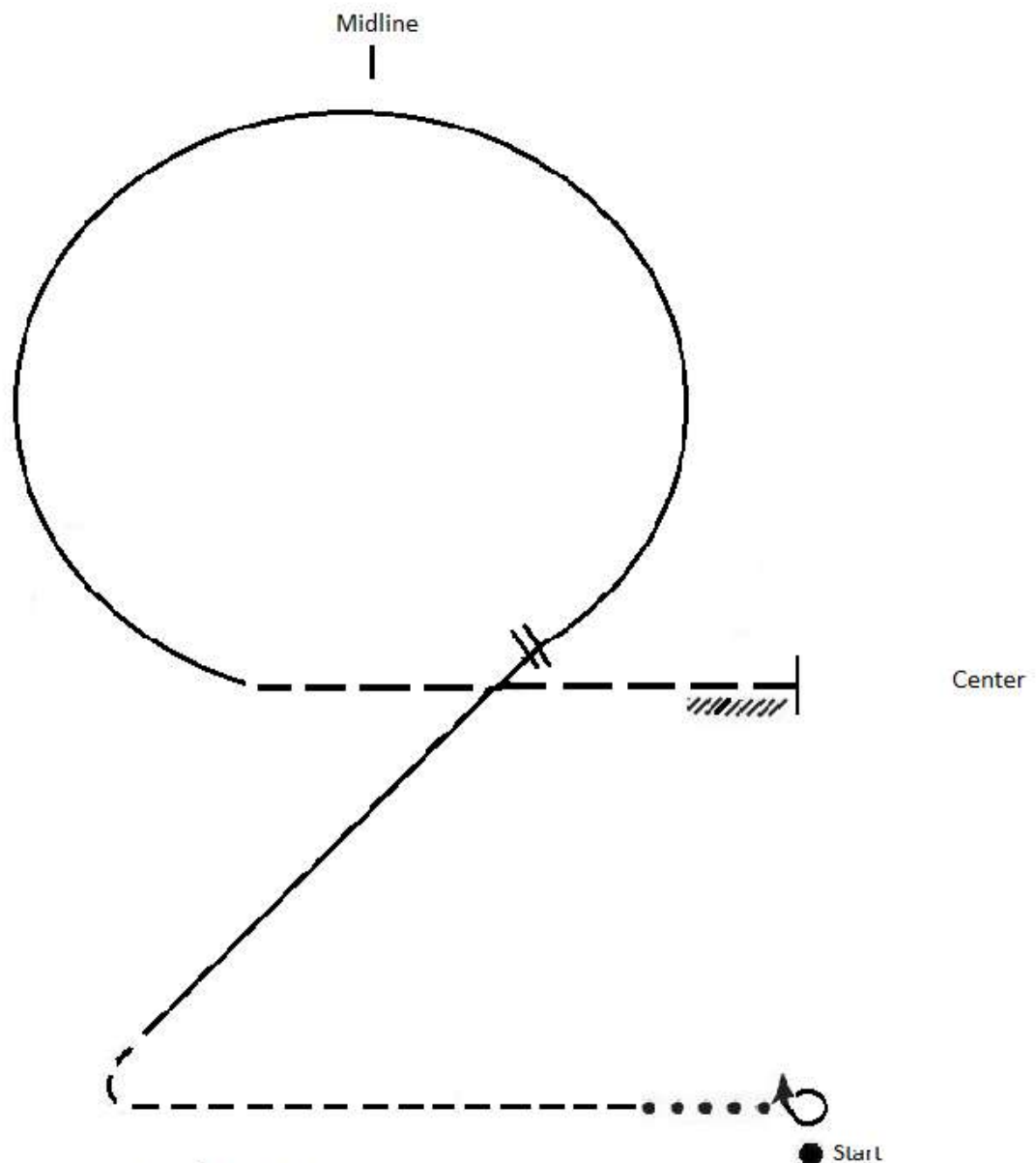
Trail ( all) W/T will jog all lope poles



1. Work Right Hand Gate
2. Back into chute, walk forward
3. Jog over poles
4. Lope over poles ( right lead)
5. Jog over poles
6. Lope over poles (right lead)
7. Jog over poles
8. Lope over poles (left lead)
9. Jog thru serpentine
10. Stop or break to walk, walk into box, 360 either direction, walk out

# HORSEMANSHIP

All Breed, L1 Youth & L1 Amateur

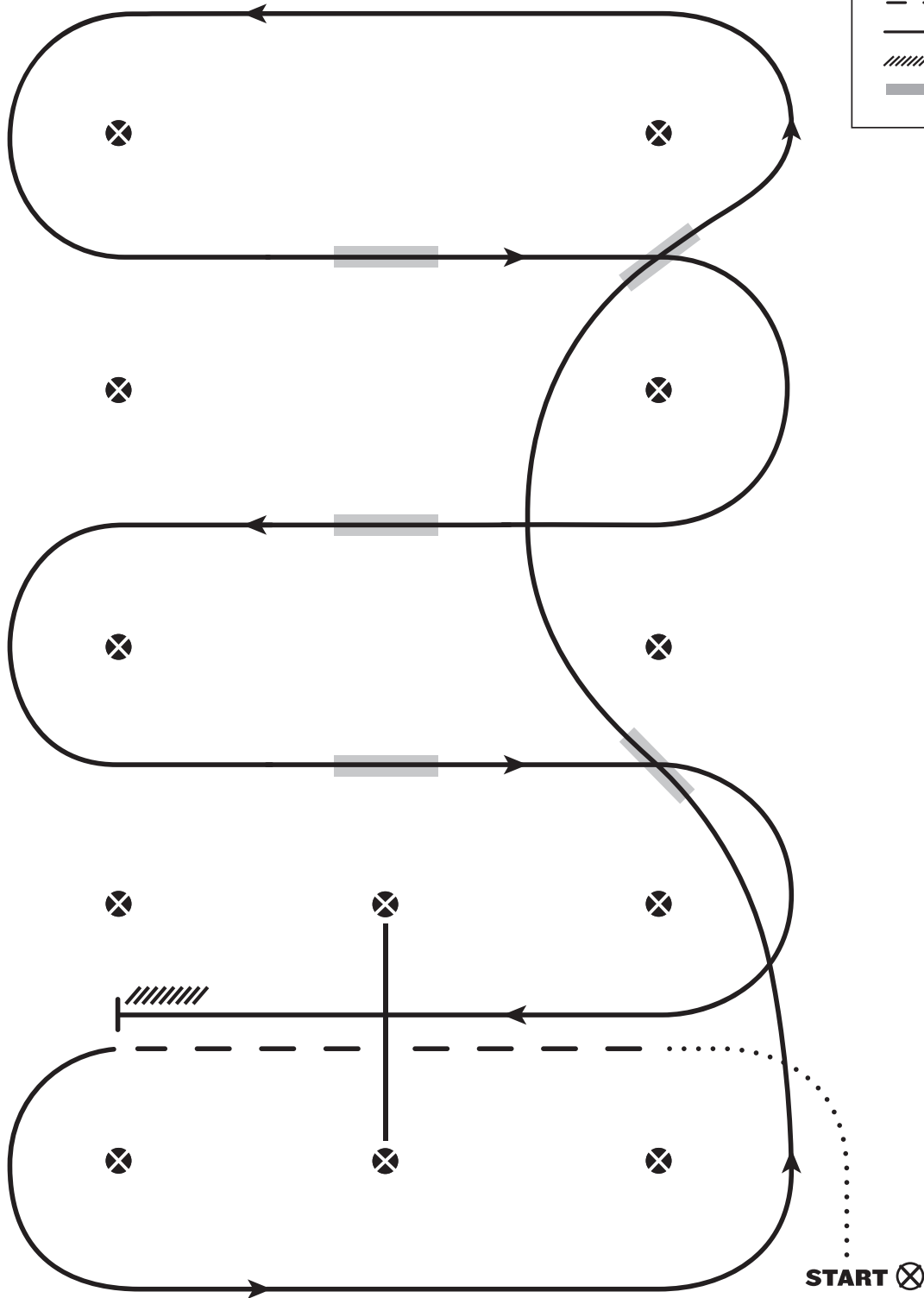


1. 360° turn to the right.
2. Forward walk approximately 1 horse length.
3. Jog to and thru rounded corner.
4. Lope right lead diagonal line.
5. Change leads, (simple or flying) upon crossing center.
6. Lope a large circle.
7. At center slow to an extended jog.
8. Stop when even with start cone and back approximately 1 horse length.  
Pattern is complete.

# LEVEL I WESTERN RIDING PATTERN 9

## LEGEND

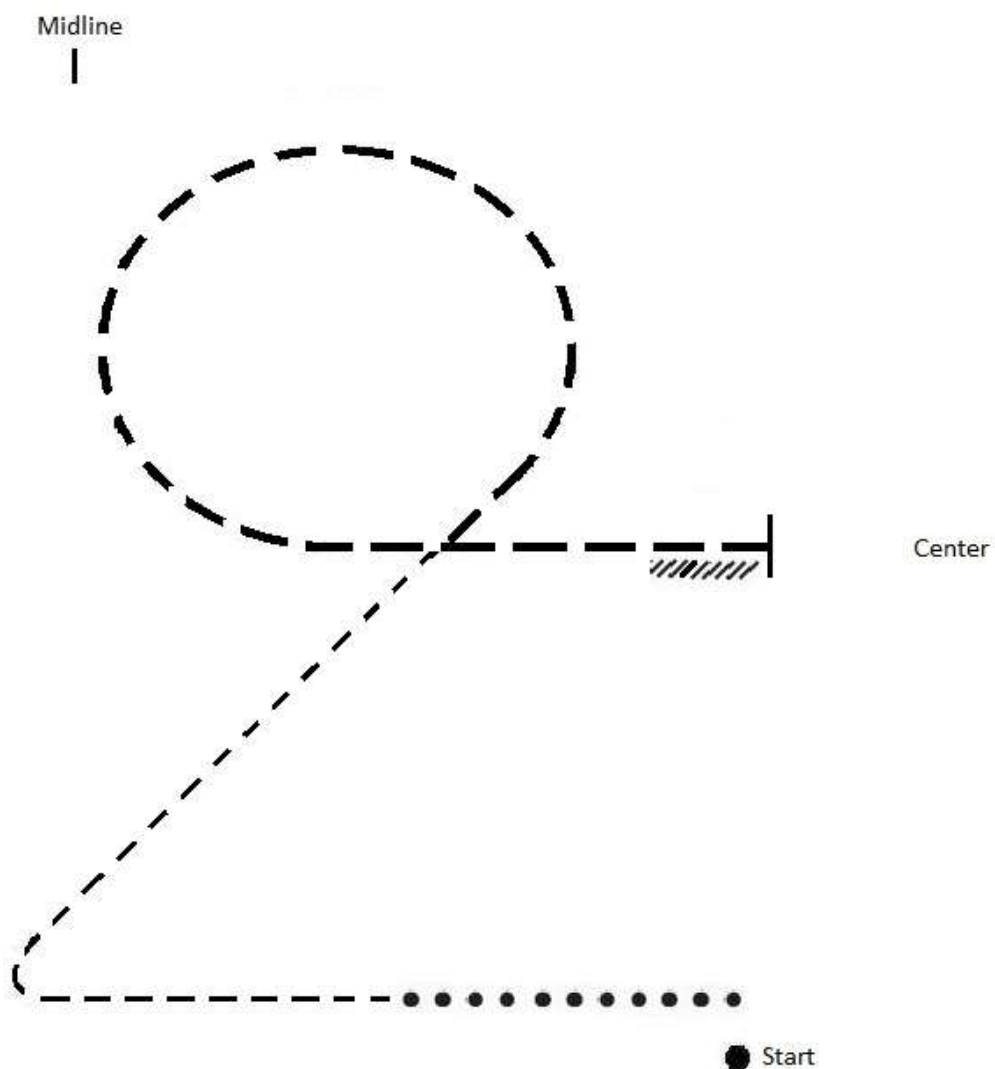
.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

# HORSEMANSHIP

## Small Fry

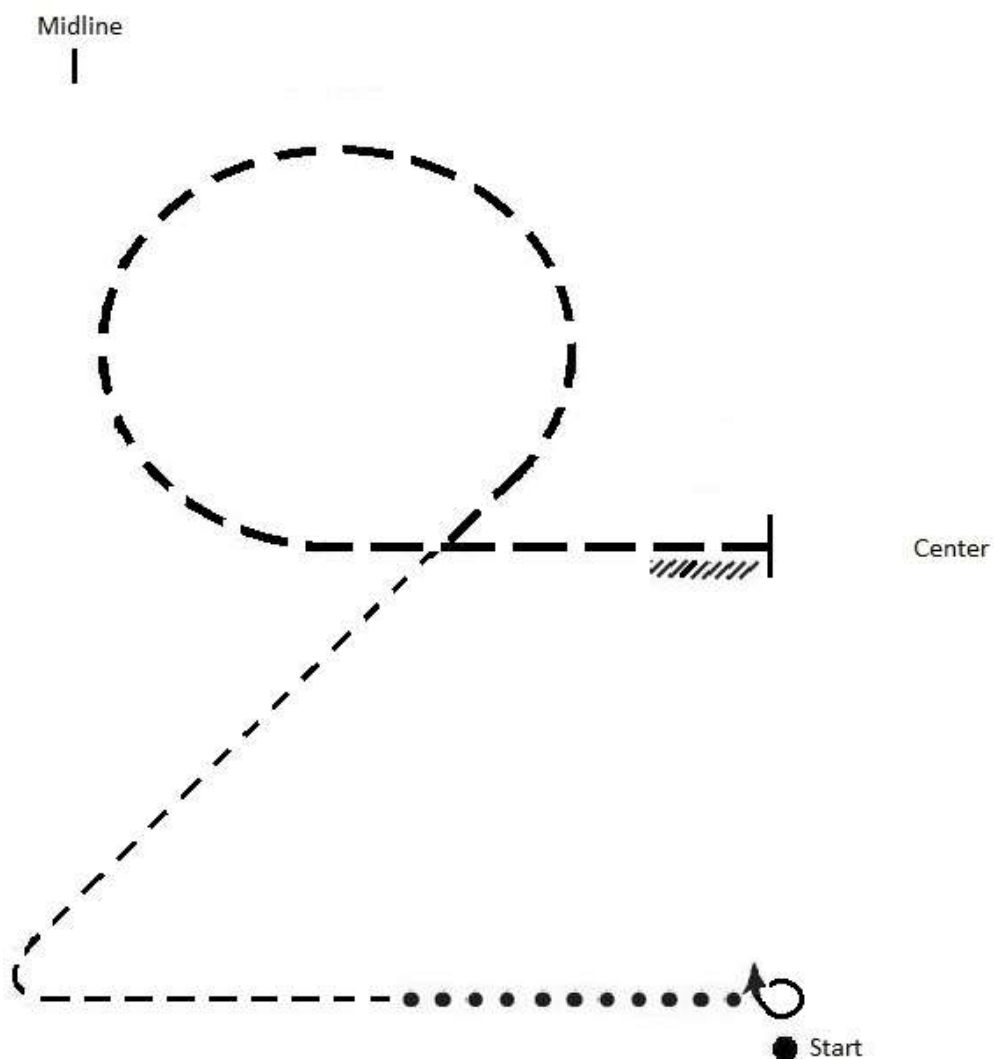


1. Forward walk halfway to midline.
2. Jog rounded corner and diagonal line.
3. Extend the jog at center and jog a circle.
4. Close circle and continue straight to center.
5. Stop when even with start cone and back approximately 1 horse length.  
Pattern is complete.

John Pipkin Pattern

## HORSEMANSHIP

All Breed, L1 Youth & L1 Amateur W/T

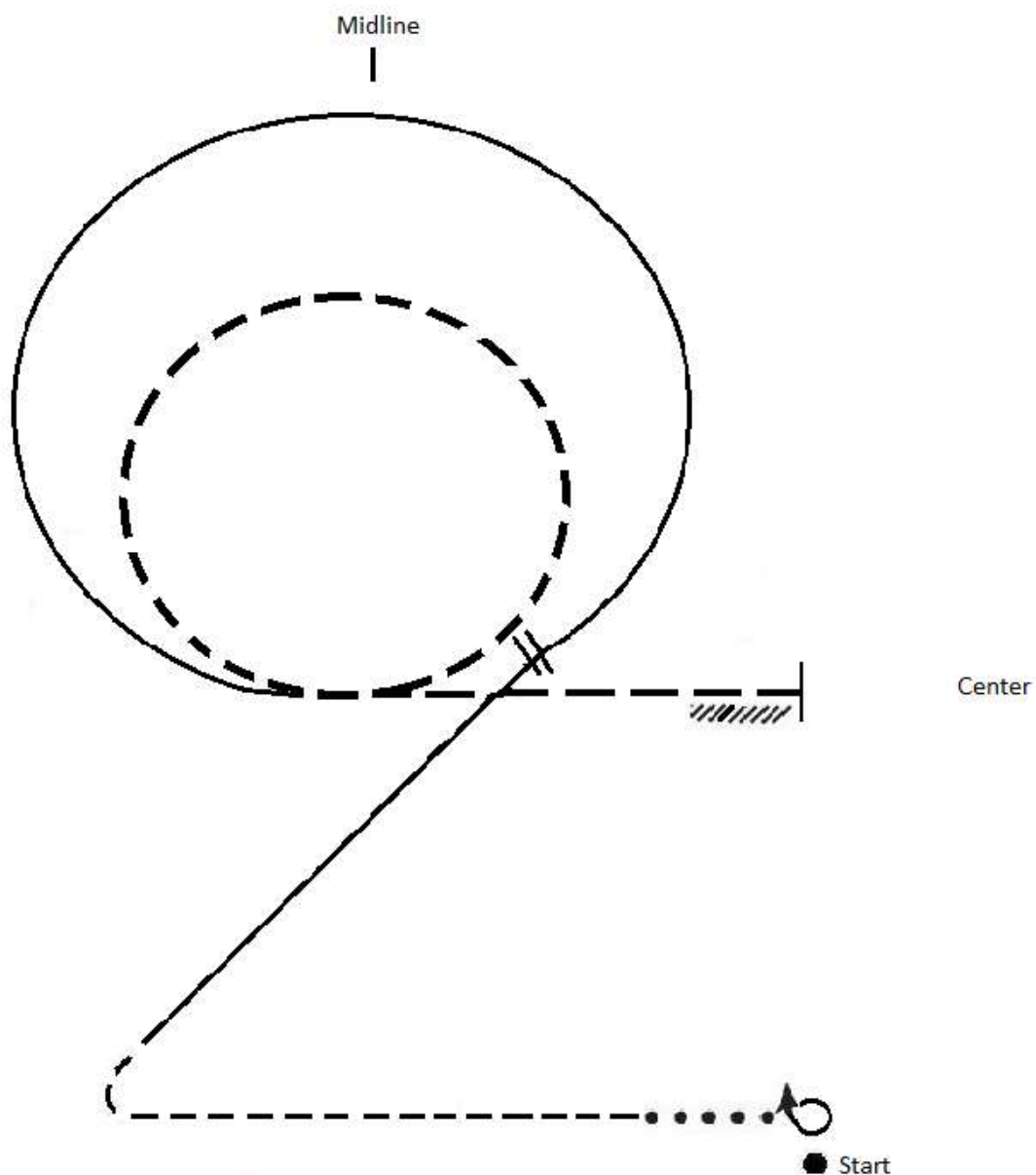


1. 360° turn to the right.
2. Forward walk halfway to midline.
3. Jog rounded corner and diagonal line.
4. Extend the jog at center and jog a circle.
5. Close circle and continue straight to center.
6. Stop when even with start cone and back approximately 1 horse length.  
Pattern is complete.

John Pipkin Pattern

# HORSEMANSHIP

## Youth, Amateur & Select



1. 360° turn to the right.
  2. Forward walk approximately 1 horse length.
  3. Jog to and thru rounded corner.
  4. Lope right lead diagonal line.
  5. Change leads, (simple or flying) upon crossing center.
  6. Lope a large circle.
  7. At center slow to an extended jog and jog a smaller circle.
  8. Close circle and stop when even with start cone, back approximately 1 horse length.
- Pattern is complete.

John Pipkin Pattern