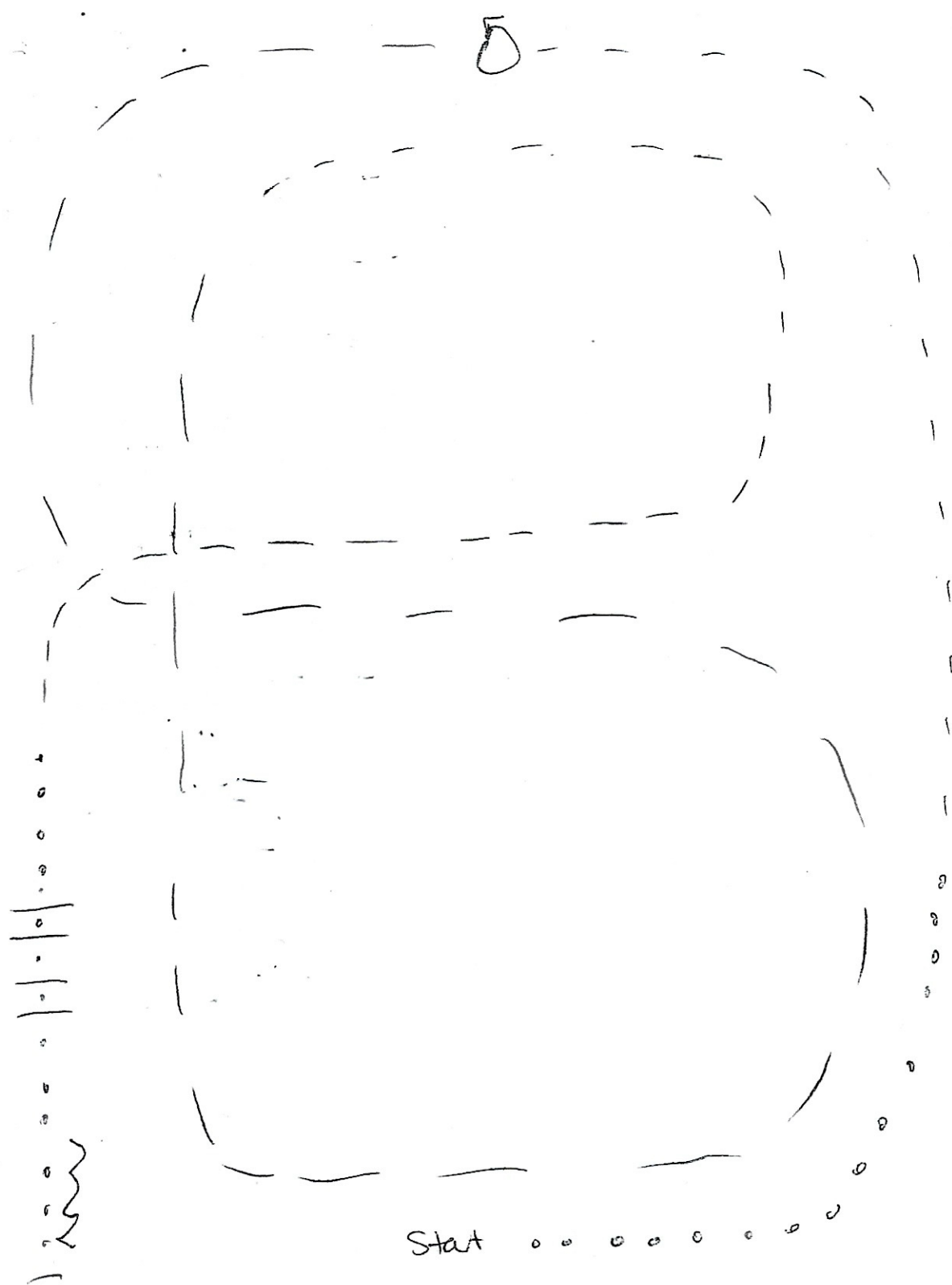


W/T + Small Fry Ranch Riding



- ① walk
- ② trot
- ③ 360 left

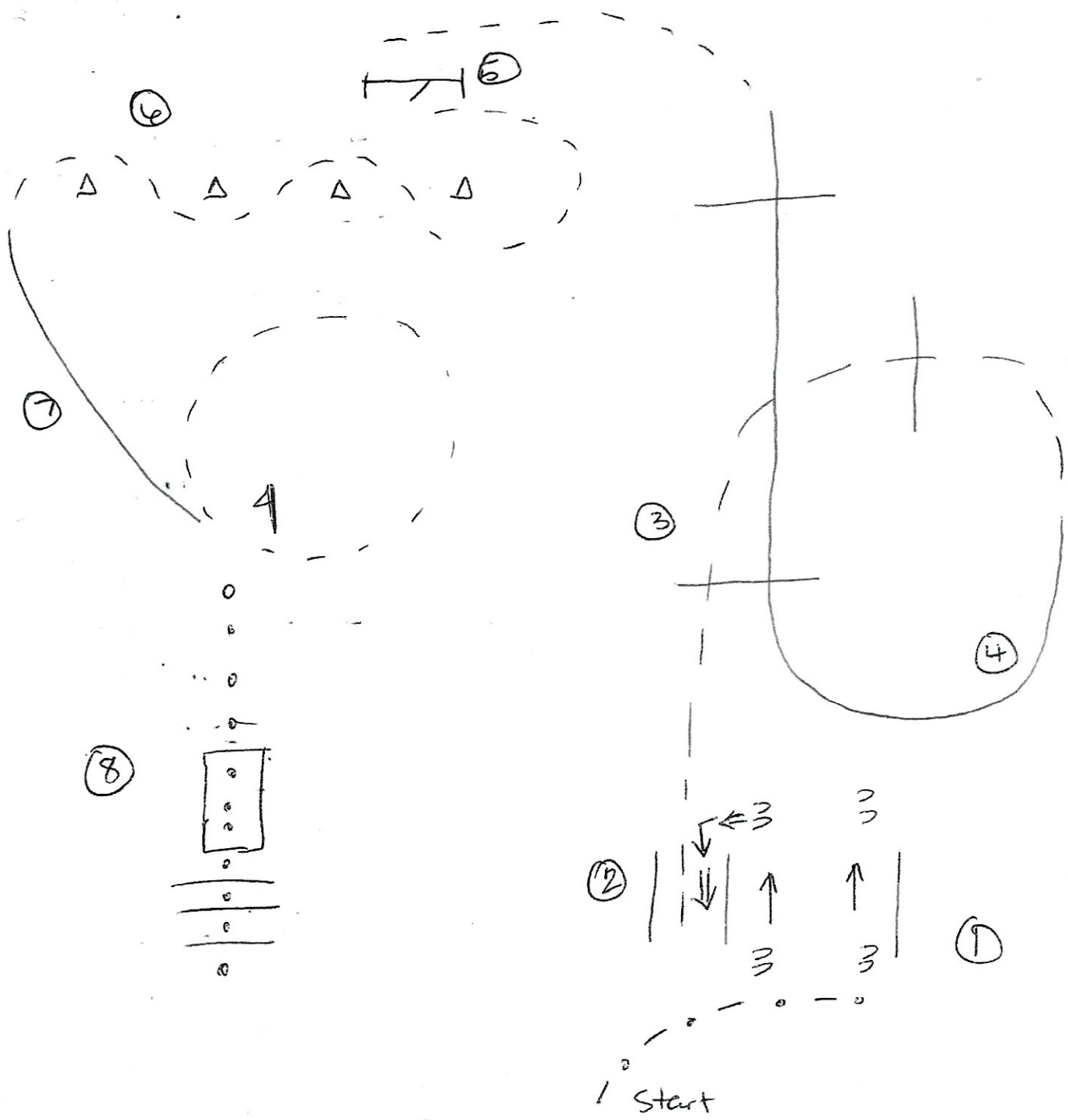
- ④ extended trot thru middle
- ⑤ extended trot to corner

- ⑥ trot
- ⑦ walk over poles & back

2-12-1

~~82~~

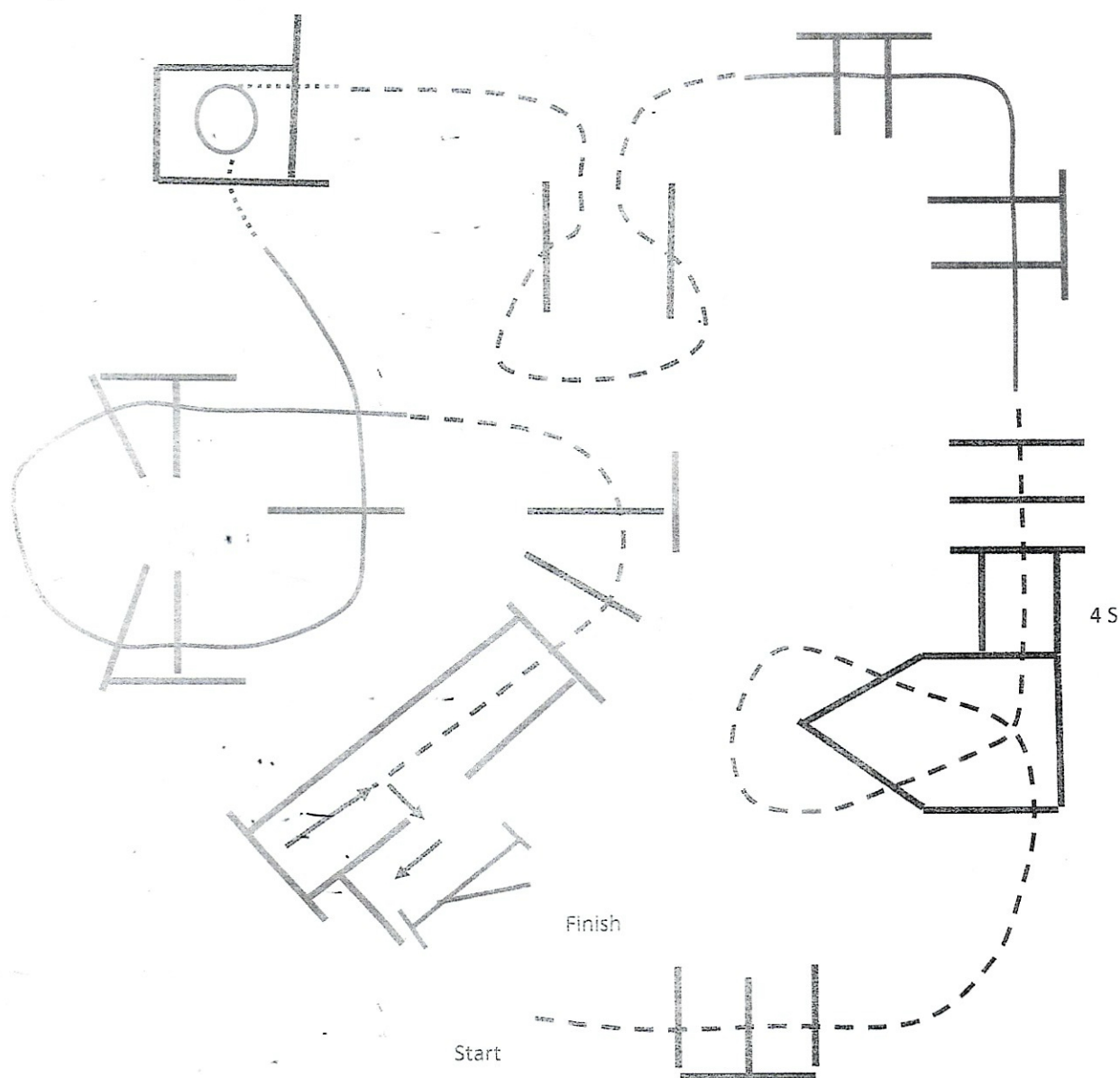
Ranch Trail (all)
W/T (will extend trot all 10 directions) Friday June B



- ① extended walk, sidepass left
- ② back into chute
- ③ extended trot poles
- ④ lope RL, trot to gate
- ⑤ LH gate
- ⑥ trot serpentine + LL to drag
- ⑦ drag (non drag classes break to jog jog circle)
- ⑧ walk bridge + poles

Remuda QH Show, June 13, 2025

Trail (all) (W/T will trot all loping directions)

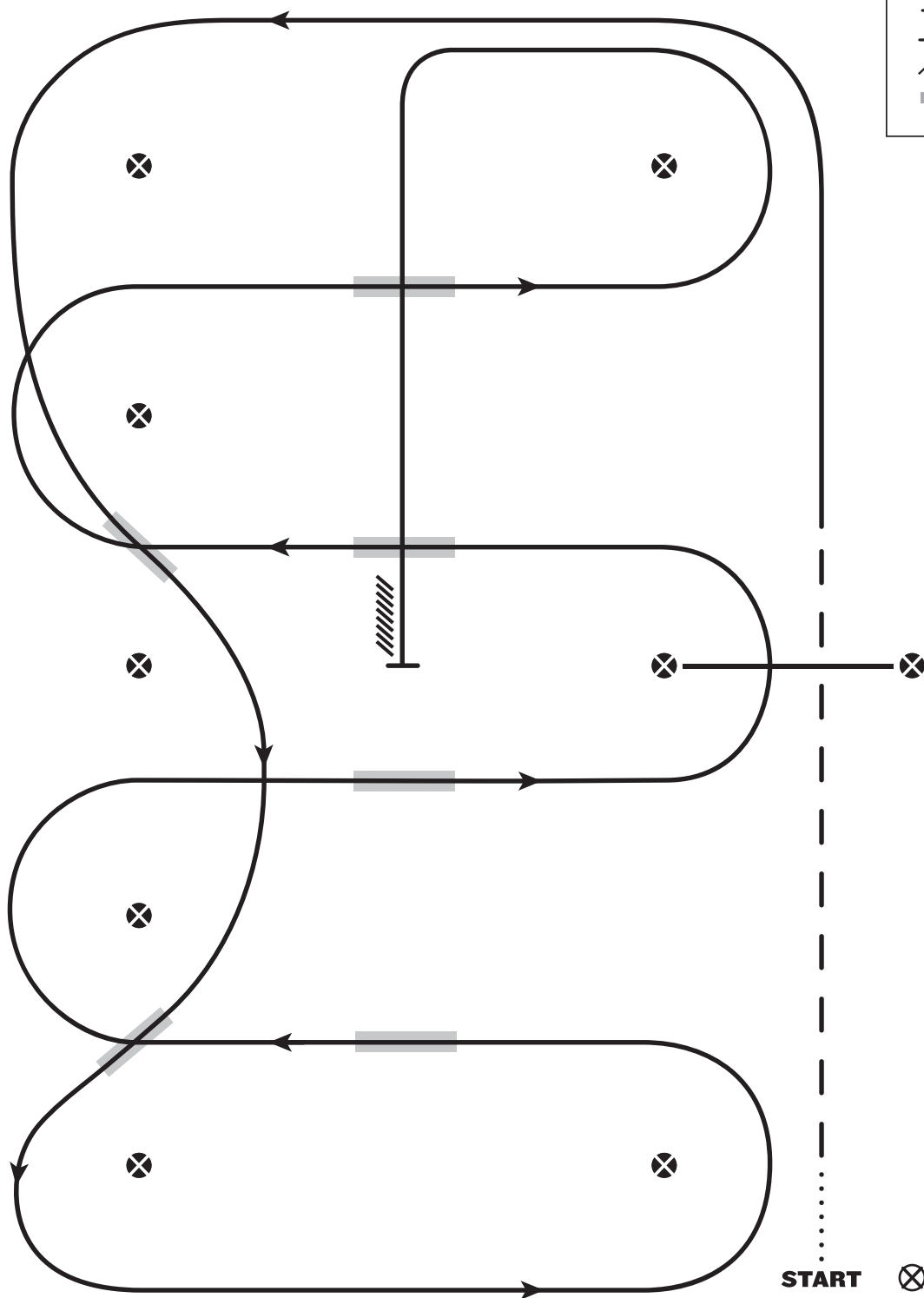


1. Jog over poles
2. Jog circle
3. Jog over poles
4. Lope over poles (left lead)
5. Jog serpentine
6. Stop or break to walk, walk into box, 1 1/4 to the left walk out
7. Lope poles (right lead)
8. Jog over poles and into chute
9. Back a "U"
10. RH Gate

LEVEL I WESTERN RIDING PATTERN I

LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area



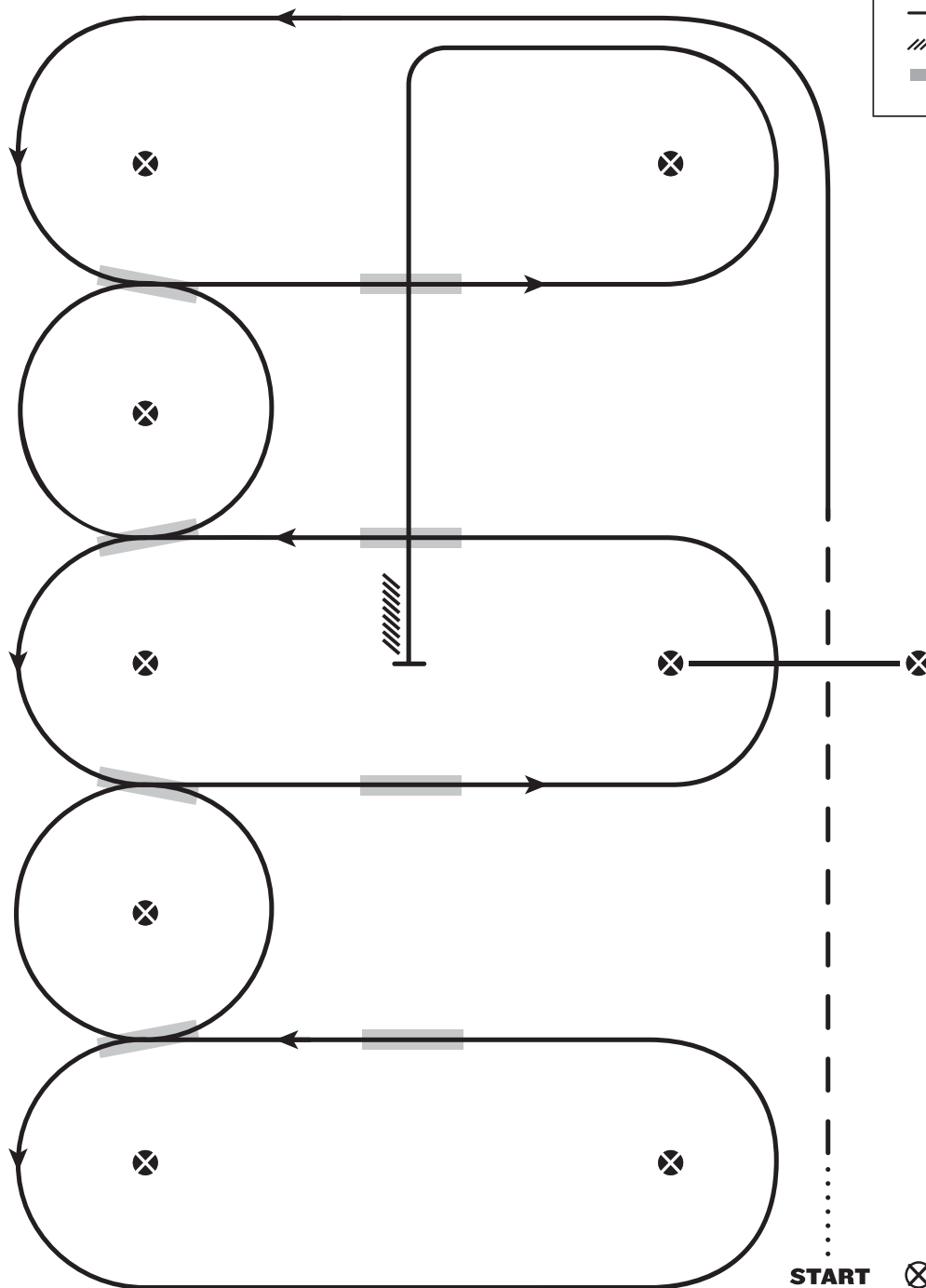
1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

WESTERN RIDING - PATTERN I

#60 - All Breed Western Riding
 #63 - Youth Western Riding
 #64 - Junior Western Riding
 #66 - Amateur Western Riding
 #67 - Amateur Select Western Riding
 #68 - Senior Western Riding

LEGEND

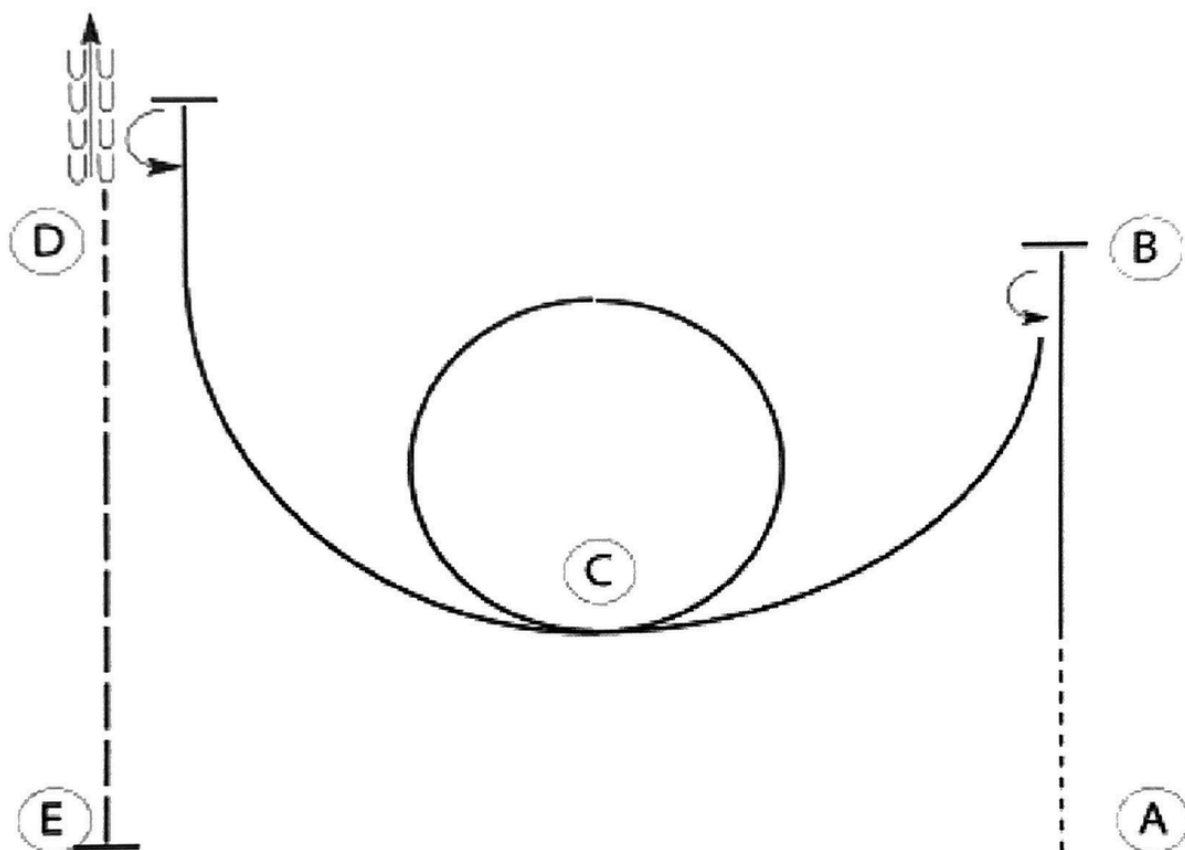
.....	Walk
- - -	Jog
— — —	Lope
//////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

HORSEMANSHIP

Amateur, Amateur Select, Youth All Ages



Be ready at A.

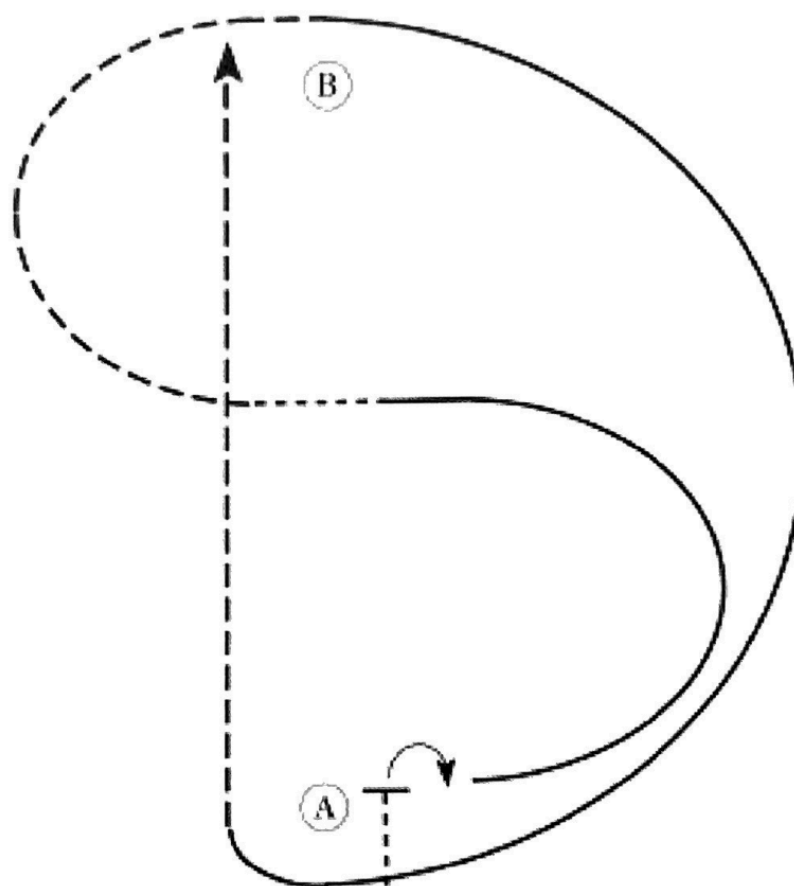
1. Walk approximately two strides from A.
2. Lope on the left lead to B.
3. Stop and perform a 180 degree turn to the left.
4. Lope on the right lead to C.
5. Lope a circle with speed around C.
6. Slow to a lope and lope past D.
7. Perform a 180 degree turn to the left.
8. Back approximately one horse length.
9. Jog halfway to E.
10. Extend the jog to E.
11. Stop at E.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	~
Back	←
Marker	(B)
Sidepass	←→

Follow the instructions of your ring steward.

EQUITATION

Amateur, Amateur Select, Youth All Ages



Be ready before A.

1. Walk to A.
2. Perform a 90 degree forehand turn to the right.
3. Canter on the left lead in a half circle to center of pattern.
4. Walk 2-3 horse lengths.
5. Sitting trot in a half circle to B.
6. Canter on the right lead to and around A.
7. Trot on the left diagonal to B.

Pattern is over once you pass B.

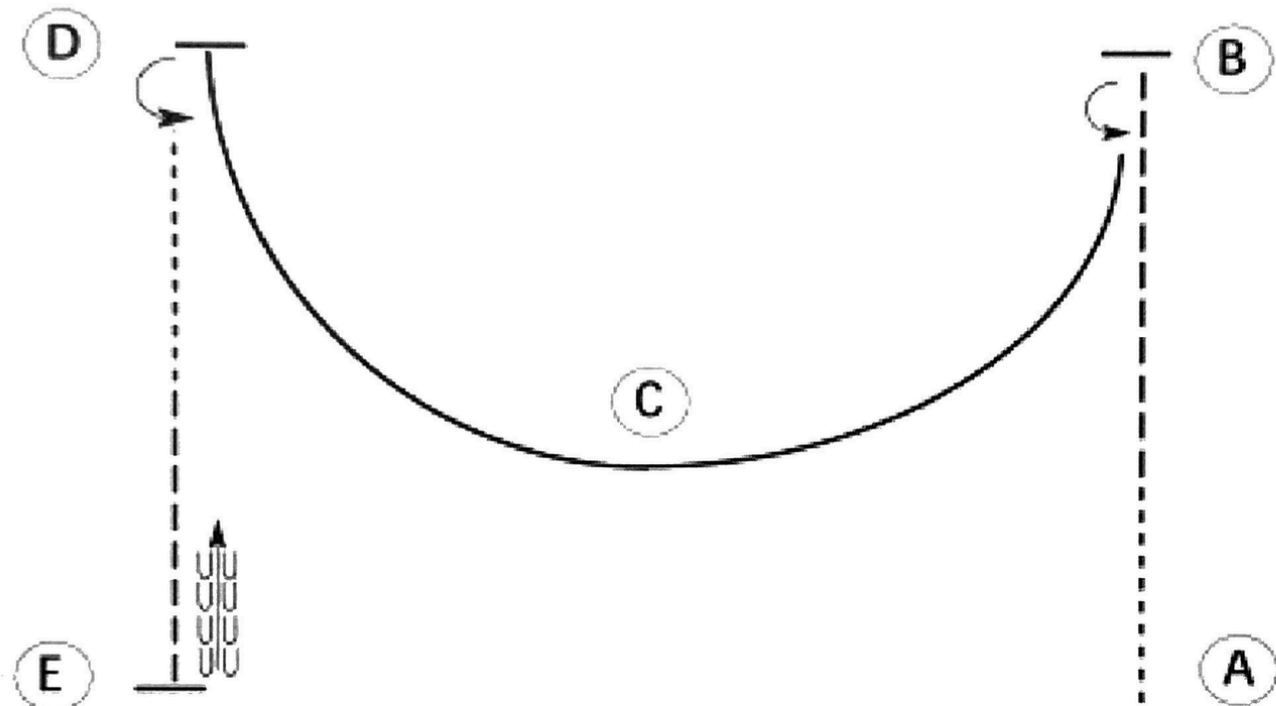
Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ←
Marker	Ⓚ
Sidepass	↖ ↗
Hand Gallop	———

HORSEMANSHIP

Rookie and Level I (Novice) Amateur and Youth

All Breed



Be ready at A.

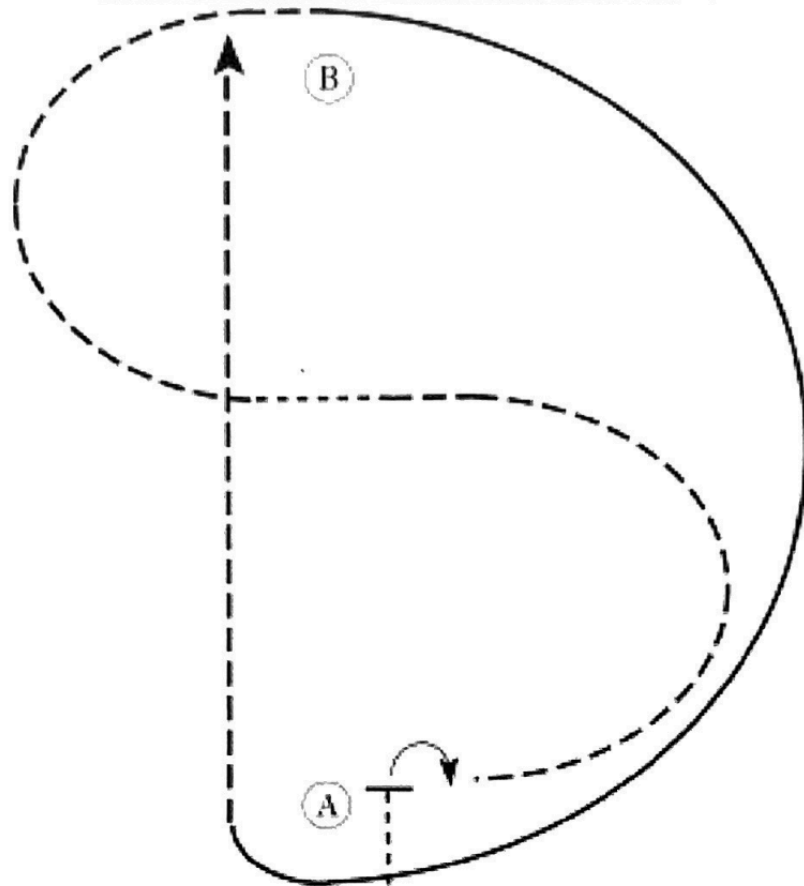
1. Walk approximately two strides from A.
2. Jog to B.
3. Stop and perform a 180 degree turn to the left.
4. Lope on the right lead around C and to D.
5. Stop and perform a 180 degree turn to the left.
6. Walk halfway to E.
7. Jog to E, stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	=====
Leg Yield	
Lead Change	↗ ↘
Back	← 3 3 3 3 3
Marker	ⓑ
Sidepass	←-----→

EQUITATION

Rookie and Level I (Novice) Amateur and Youth
All Breed



Be ready before A.

1. Walk to A.
2. Perform a 90 degree forehand turn to the right.
3. Trot on the right diagonal in a half circle to center of pattern.
4. Walk 2-3 horse lengths.
5. Sitting trot in a half circle to B.
6. Canter on the right lead to and around A.
7. Trot on the left diagonal to B.

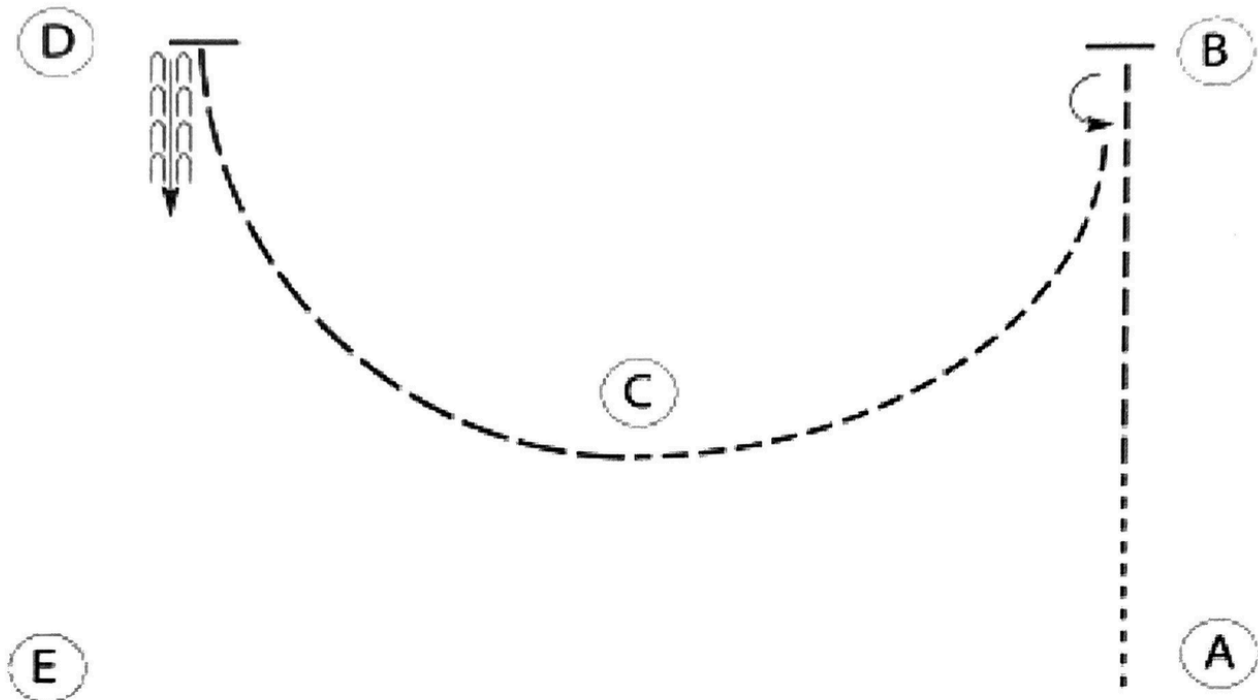
Pattern is over once you pass B.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	— — — —
Leg Yield	
Lead Change	— — — —
Back	← ← ← ←
Marker	ⓑ
Sidepass	← — — —
Hand Gallop	— — — —

HORSEMANSHIP

Small Fry / *walk trot*



Be ready at A.

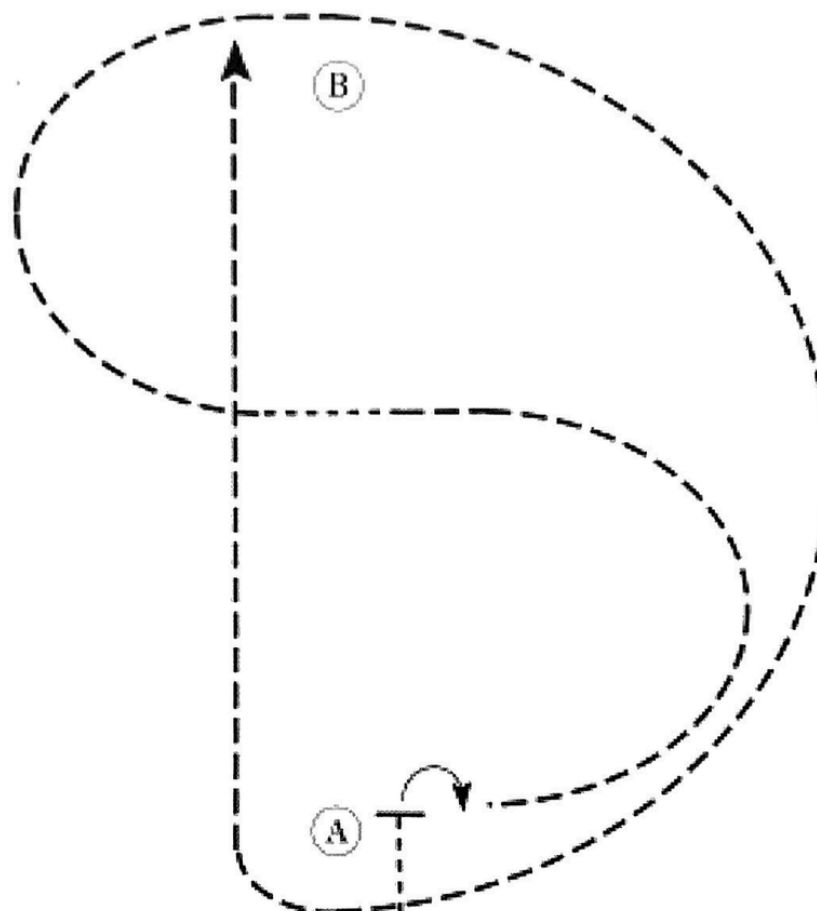
1. Walk approximately two strides from A.
2. Jog to B.
3. Stop and perform a 180 degree turn to the left.
4. Jog a half circle to C.
5. Extend the jog to D.
6. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	+++++
Lead Change	↗↘
Back	←←←←←
Marker	ⓑ
Sidepass	↔↔↔

EQUITATION

Small Fry All Walk / Trot



Be ready before A.

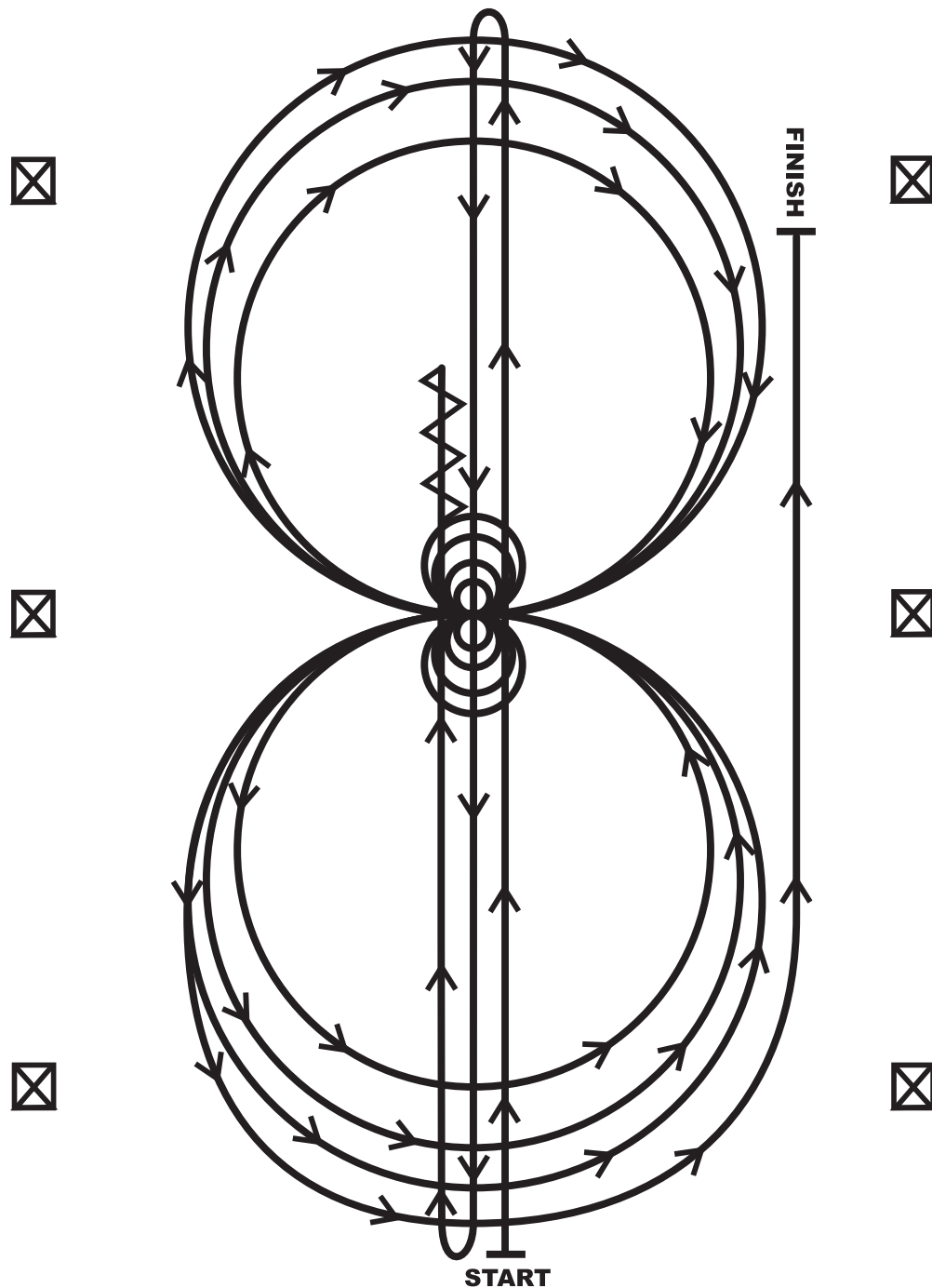
1. Walk to A.
2. Perform a 90 degree forehand turn to the right.
3. Trot on the right diagonal in a half circle to center of pattern.
4. Walk 2-3 horse lengths.
5. Sitting trot in a half circle to B.
6. Trot on the left diagonal to and around A.
7. Continue the trot on the left diagonal to B.

Pattern is over once you pass B.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	—————
Leg Yield	
Lead Change	↖ ↗
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← ← ← ← ←
Hand Gallop	=====

ALL



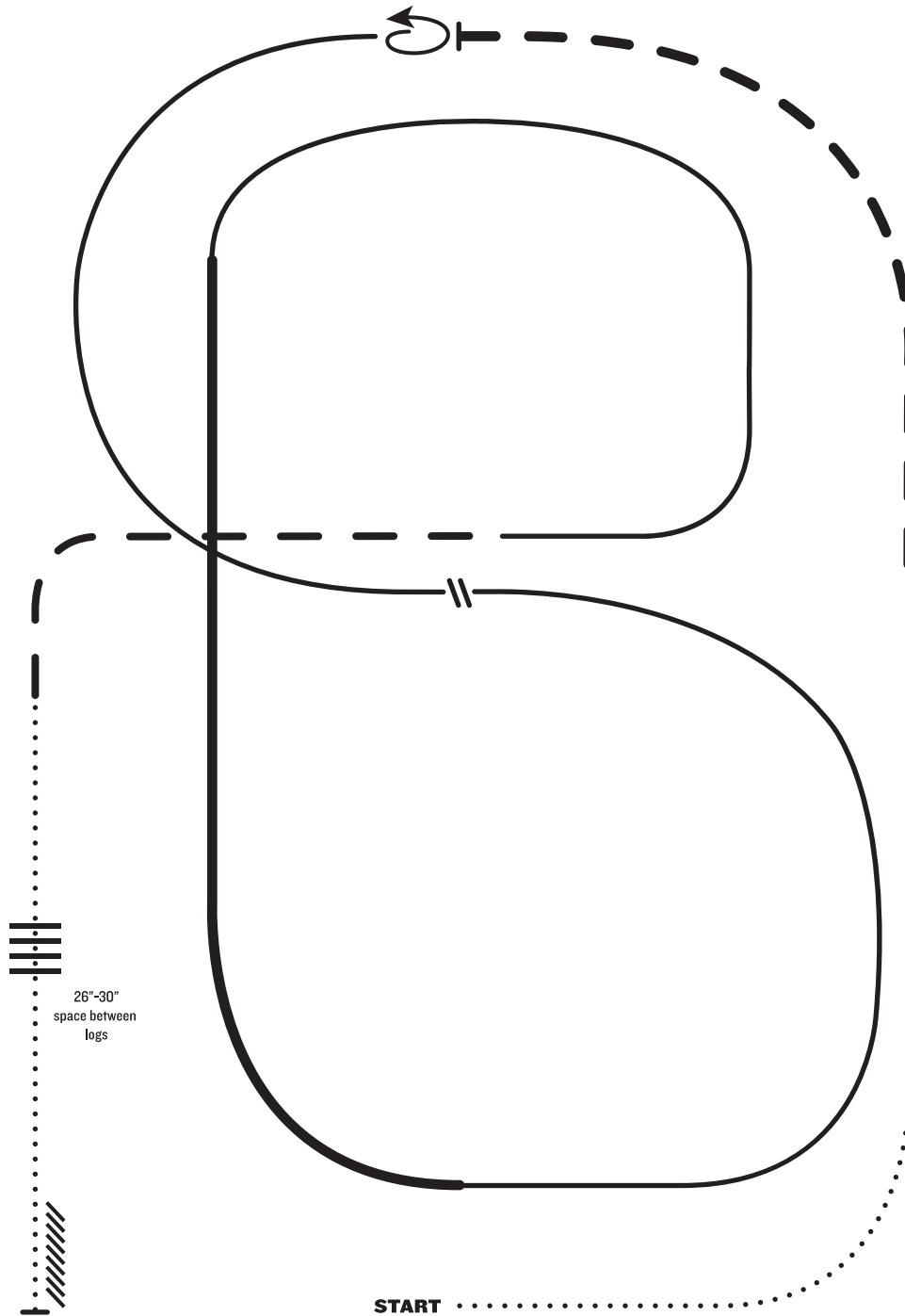
- Revised 01-2021

RANCH RIDING - PATTERN 1

ALL

LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
//	Lead Change



1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360° turn left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.